



Lehi Redevelopment Agency of Lehi Meeting Agenda June 9, 2026

7:00 PM - Lehi Civic Center, Council Chambers, (131 N. 100 E., Lehi, UT 84043)

1. Welcome and Roll Call
2. Regular Agenda
 - 2.1. Consideration of Resolution #R2026-06 approving a Participation Agreement between Lehi Redevelopment Agency and Stack Soccer Field LLC
[RDA R2026-06.docx](#)
[STACK Soccer Field Property - Participation Agreement - \(clean\) 06.01.2026.docx](#)
[STACK Soccer Field Property - Participation Agreement - \(redline\) 06.01.pdf](#)
 - 2.2. Consideration of Resolution #R2026-07 approving a Participation Agreement between Lehi City and Thanksgiving Point Station Development Partners LLC.
[RDA R2026-07.docx](#)
[Gardner Stack Thanksgiving Station Participation Agreement - 20.doc](#)
[Gardner Stack Thanksgiving Station Participation Agreement \(redline\).pdf](#)
[Summary of Accepted Changes - Lehi Participation Agreement 05.28.2026.docx](#)
 - 2.3. Consideration Resolution #R2026-08 approving an Interlocal Agreement between Lehi City and the Lehi City Redevelopment Agency regarding the Thanksgiving Point Housing Transit Reinvestment Zone.
[RDA R2026-08.docx](#)
[Interlocal Agreement With Lehi City and RDA Thanksgiving Point HTRZ - 8.doc](#)
[Interlocal Agreement With Lehi City and RDA Thanksgiving Point HTRZ \(redline\).pdf](#)
3. Adjournment
 - Public is invited to attend all open meetings
 - In compliance with the Americans with Disabilities Act, the City of Lehi will make reasonable accommodations to participate in the meeting. Requests for assistance can be made by contacting the City Recorder at 385-201-2269
 - This Agenda has been posted in accordance with Utah Code §§ 63G-30-102
 - Agendas may be amended up to 24 hours prior to a meeting
 - A Closed Meeting may be called to order pursuant to Utah Code §§ 52-4-204 & 52-4-205

- The order of agenda items may change to accommodate the needs of the legislative body, staff, or the public
- Electronic participation may be permitted for one or more members of the legislative body and staff